#### **Discrete Random Variables: Basics**

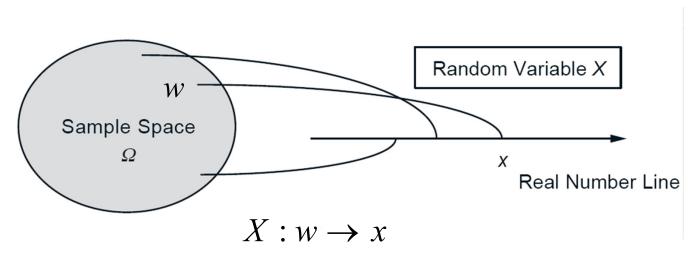
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#### Reference:

- D. P. Bertsekas, J. N. Tsitsiklis, Introduction to Probability, Sections 2.1-2.3

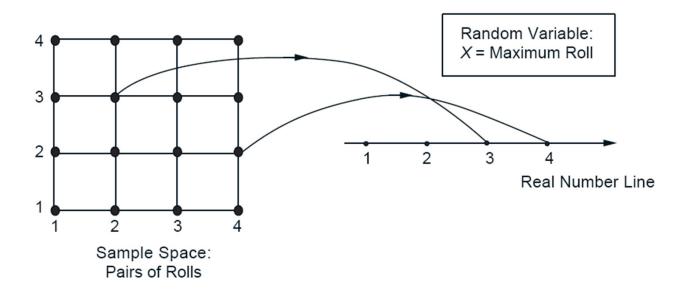
#### Random Variables

- Given an experiment and the corresponding set of possible outcomes (the sample space), a random variable associates a particular number with each outcome
  - This number is referred to as the (numerical) value of the random variable
  - We can say a random variable is a real-valued function of the experimental outcome



### Random Variables: Example

- An experiment consists of two rolls of a 4-sided die, and the random variable is the maximum of the two rolls
  - If the outcome of the experiment is (4, 2), the value of this random variable is 4
  - If the outcome of the experiment is (3, 3), the value of this random variable is 3



Can be one-to-one or many-to-one mapping

#### Main Concepts Related to Random Variables

- For a probabilistic model of an experiment
  - A random variable is a real-valued function of the outcome of the experiment

$$X: w \to x$$

- A function of a random variable defines another random variable Y = g(X)
- We can associate with each random variable certain "averages" of interest such the mean and the variance
- A random variable can be conditioned on an event or on another random variable
- There is a notion of independence of a random variable from an event or from another random variable

#### Discrete/Continuous Random Variables

 A random variable is called discrete if its range (the set of values that it can take) is finite or at most countably infinite

finite: 
$$\{1, 2, 3, 4\}$$
, countably infinite:  $\{1, 2, \dots\}$ 

- A random variable is called continuous (not discrete) if its range (the set of values that it can take) is uncountably infinite
  - E.g., the experiment of choosing a point a from the interval
     [-1, 1]
    - A random variable that associates the numerical value  $a^2$  to the outcome a is not discrete
- In this chapter, we focus exclusively on discrete random variables

#### Concepts Related to Discrete Random Variables

- For a probabilistic model of an experiment
  - A discrete random variable is a real-valued function of the outcome of the experiment that can take a finite or countably infinite number of values
  - A (discrete) random variable has an associated probability mass function (PMF), which gives the probability of each numerical value that the random variable can take
  - A function of a random variable defines another random variable, whose PMF can be obtained from the PMF of the original random variable

### **Probability Mass Functions**

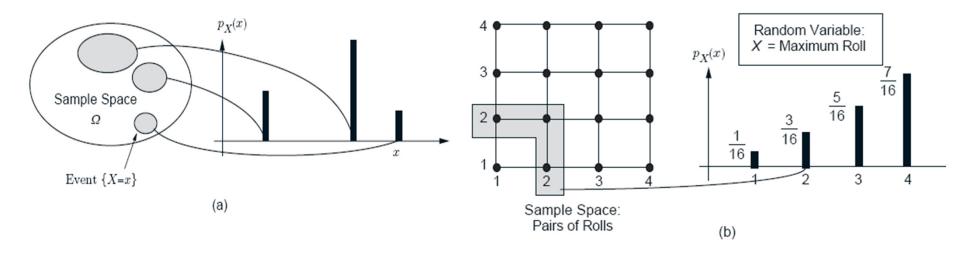
• A (discrete) random variable X is characterized through the probabilities of the values that it can take, which is captured by the probability mass function (PMF) of X, denoted  $p_X(x)$ 

$$p_X(x) = \mathbf{P}(\lbrace X = x \rbrace)$$
 or  $p_X(x) = \mathbf{P}(X = x)$ 

- The sum of probabilities of all outcomes that give rise to a value of X equal to x
- **Upper case** characters (e.g., X) denote random variables, while **lower case** ones (e.g., x) denote the numerical values of a random variable
- The summation of the outputs of the PMF function of a random variable over all it possible numerical values is equal to one  $\sum_{x} p_{X}(x) = 1$   $\{X = x\}$ 's are disjoint and form a partition of the sample space

#### Calculation of the PMF

- For each possible value x of a random variable X:
  - 1. Collect all the possible outcomes that give rise to the event  $\{X = x\}$
  - 2. Add their probabilities to obtain  $p_X(x)$
- An example: the PMF  $p_X(x)$  of the random variable  $X = \max$ maximum roll in two independent rolls of a fair 4-sided die



#### **Bernoulli** Random Variable

- A Bernoulli random variable X takes two values 1 and 0 with probabilities p and 1-p, respectively
  - PMF

$$p_X(x) = \begin{cases} p, & \text{if } x = 1\\ 1 - p, & \text{if } x = 0 \end{cases}$$

- The Bernoulli random variable is often used to model generic probabilistic situations with just two outcomes
  - 1. The toss of a coin (outcomes: head and tail)
  - 2. A trial (outcomes: success and failure)
  - 3. the state of a telephone (outcomes: free and busy)

. . .

### Binomial Random Variable (1/2)

A binomial random variable X has parameters n and p
 PMF

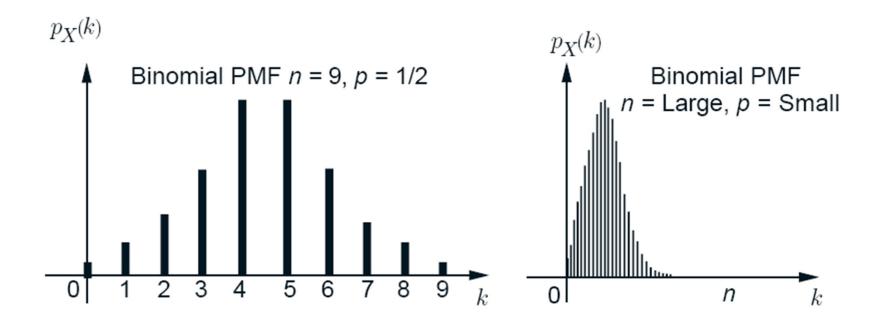
$$p_X(k) = \mathbf{P}(X = k) = \binom{n}{k} p^k (1-p)^{n-k}, \quad k = 0,1,...,n$$

- The Bernoulli random variable can be used to model, e.g.
  - 1. The number of heads in n independent tosses of a coin (outcomes: 1, 2, ...,n), each toss has probability p to be a head
  - 2. The number of successes in n independent trials (outcomes: 1, 2, ...,n), each trial has probability p to be successful
- Normalization Property

Note that: 
$$(a+b)^n = \sum_{k=0}^n \binom{n}{k} a^k b^{n-k}$$

$$\sum_{k=0}^{n} p_{X}(k) = \sum_{k=0}^{n} {n \choose k} p^{k} (1-p)^{n-k} = 1$$

# Binomial Random Variable (2/2)

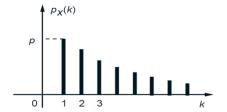


**Figure 2.3:** The PMF of a binomial random variable. If p = 1/2, the PMF is symmetric around n/2. Otherwise, the PMF is skewed towards 0 if p < 1/2, and towards n if p > 1/2.

#### **Geometric** Random Variable

- A geometric random variable X has parameter  $p \ (0$ 
  - PMF

$$p_X(k) = (1-p)^{k-1} p, \quad k = 1,2,...,$$



- The geometric random variable can be used to model, e.g.
  - The number of independent tosses of a coin needed for a head to come up for the first time, each toss has probability  $\,{\cal P}\,$  to be a head
  - The number of independent trials until (and including) the first "success", each trial has probability p to be successful
- Normalization Property

$$\sum_{k=1}^{\infty} p_X(k) = \sum_{k=1}^{\infty} (1-p)^{k-1} p = p \sum_{k=0}^{\infty} (1-p)^k = p \frac{1}{1-(1-p)} = 1$$

# **Poisson** Random Variable (1/2)

- A Poisson random variable X has parameter  $\lambda$ 
  - PMF

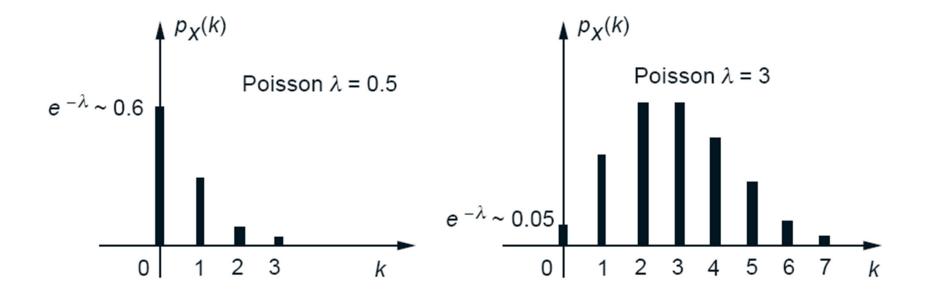
$$p_X(k) = e^{-\lambda} \frac{\lambda^k}{k!}, \quad k = 0,1,2,...,$$

- The Poisson random variable can be used to model, e.g.
  - The number of typos in a book
  - The numbers of cars involved in an accidents in a city on a given day
- Normalization Property

McLaurin series

$$\sum_{k=0}^{\infty} p_X(k) = \sum_{k=0}^{\infty} e^{-\lambda} \frac{\lambda^k}{k!} = e^{-\lambda} \left( 1 + \lambda + \frac{\lambda^2}{2!} + \frac{\lambda^3}{3!} + \cdots \right) = 1$$

# Poisson Random Variable (2/2)



**Figure 2.5:** The PMF  $e^{-\lambda} \frac{\lambda^k}{k!}$  of the Poisson random variable for different values of  $\lambda$ . Note that if  $\lambda < 1$ , then the PMF is monotonically decreasing, while if  $\lambda > 1$ , the PMF first increases and then decreases as the value of k increases (this is shown in the end-of-chapter problems).

#### Relationship between **Binomial** and **Poisson**

• The Poisson PMF with parameter  $\lambda$  is a good approximation for a binomial PMF with parameters n and p, provided that  $\lambda = np$ , n is very large and p is very small

$$\lim_{n \to \infty} \binom{n}{k} p^{k} (1-p)^{n-k}$$

$$= \lim_{n \to \infty} \frac{n!}{(n-k)!k!} p^{k} (1-p)^{n-k} \qquad (\because \lambda = np \Rightarrow p = \frac{\lambda}{n})$$

$$= \lim_{n \to \infty} \frac{n(n-1)\cdots(n-k+1)}{k!} \left(\frac{\lambda}{n}\right)^{k} \left(1-\frac{\lambda}{n}\right)^{n-k}$$

$$= \lim_{n \to \infty} \frac{\lambda^{k}}{k!} \frac{n(n-1)\cdots(n-k+1)}{n^{k}} \left(1-\frac{\lambda}{n}\right)^{n-k}$$

$$= \lim_{n \to \infty} \frac{\lambda^{k}}{k!} \left(\frac{n}{n}\right) \left(\frac{n-1}{n}\right)\cdots \left(\frac{n-k+1}{n}\right) \left(1-\frac{\lambda}{n}\right)^{n-k} \qquad (\because \lim_{n \to \infty} \left(1+\frac{x}{n}\right)^{n} = e^{x}\right)$$

$$= \lim_{n \to \infty} \frac{\lambda^{k}}{k!} e^{-\lambda}$$
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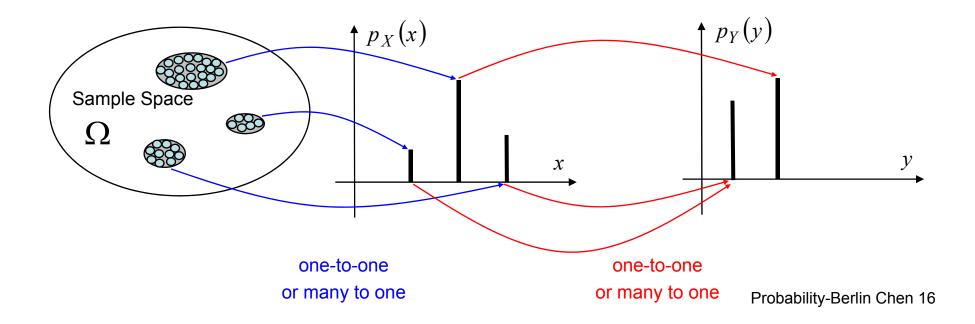
# Functions of Random Variables (1/2)

• Given a random variable X, other random variables can be generated by applying various transformations on X

- Linear 
$$Y = g(X) = aX + b$$

Daily temperature in degree Fahrenheit in degree Celsius

- Nonlinear 
$$Y = g(X) = \log X$$



# Functions of Random Variables (2/2)

- That is, if Y is an function of X (Y = g(X)), then Y is also a random variable
  - If X is discrete with PMF  $p_X(x)$ , then Y is also discrete and its PMF can be calculated using

$$p_{Y}(y) = \sum_{\{x \mid g(x) = y\}} p_{X}(x)$$

#### Functions of Random Variables: An Example

**Example 2.1.** Let Y = |X| and let us apply the preceding formula for the PMF  $p_Y$  to the case where

$$p_X(x) = \begin{cases} 1/9 & \text{if } x \text{ is an integer in the range } [-4,4], \\ 0 & \text{otherwise.} \end{cases}$$

The possible values of Y are y = 0, 1, 2, 3, 4. To compute  $p_Y(y)$  for some given value y from this range, we must add  $p_X(x)$  over all values x such that |x| = y. In particular, there is only one value of X that corresponds to y = 0, namely x = 0. Thus,

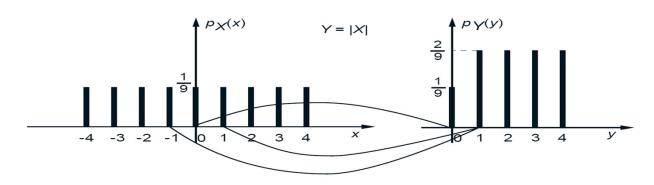
$$p_Y(0) = p_X(0) = \frac{1}{9}.$$

Also, there are two values of X that correspond to each y = 1, 2, 3, 4, so for example,

$$p_Y(1) = p_X(-1) + p_X(1) = \frac{2}{9}.$$

Thus, the PMF of Y is

$$p_Y(y) = \begin{cases} 2/9 & \text{if } y = 1, 2, 3, 4, \\ 1/9 & \text{if } y = 0, \\ 0 & \text{otherwise.} \end{cases}$$



#### Recitation

- SECTION 2.2 Probability Mass Functions
  - Problems 3, 8, 10
- SECTION 2.3 Functions of Random Variables
  - Problems 13, 14